

## Export Payroll Records to Pro

### Data mapping

UKG Pro Payroll Export integration

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Dimensions Field	Length	Pro Field	Table field	Required	Type	Database Type	Field Requirements	Notes
		Charge date	ChargeDate	Yes	System.DateTime	DateTime	MM/DD/YYYY	The charge date as imported by the file. Date must be within the payroll's pay period. Otherwise, will result in exception and will be excluded.
		Component company code	CompanyCode	Yes	System.String	Char(5)		Company Code as imported by the file. Company code as defined by the client not the system-defined COID. When combined with PersonID or employeenumber, uniquely identifies the employee record.
		Person ID	personId	Yes	String in GUID format	Char(36)		This field will be used with COID/CompanyCode and EEID to identify which record to update.
		Employee number	EmpNo	Yes	System.String	Char(9)		The employee number as imported from the file.
		Earning code	EarnCode	Yes	System.String	Char(5)		The earning code as imported from the file. Earning must be active between the payroll start and end dates. If earning is not active for the employee, the earning is not active when it is scheduled to be paid to the employee. To correct, adjust the earning start date, earning end date, or payout date to coincide with the payroll being processed. Earning Code must be assigned to the employee's earnings group. Earning Code must be assigned to the employee. If the earning code is linked to a deduction, the deduction must be assigned to the employee.
		Earning hours	EarnHrs	Yes	System.Decimal	Decimal(16,6)	Positive	The current hours worked as imported from the file.
		Earning amount	EarnAmt	No	System.Decimal	Money	Positive	The current earnings amount as imported from the file.
		Deduction Code	DedCode	No	System.String	char(5)		For an offset deduction, the deduction code must be associated with an earning. The deduction must be active between the payroll start and end dates. Employee deduction must not be suspended. The deduction must be assigned to the employee's deduction/benefit group. The deduction must be assigned to the employee.
		Deduction Amout	DedAmt	No	System.Decimal	Money		Deduction Amount

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		Pay Group		No	System.String	Char(6)		The imported pay group. This value is populated from the combination of the employee's imported Company Code and Employee identifier (Empno, SSN, or TCID).
		Job code	JobCode	No	System.String	Char(8)		The Job Code as imported from the file. The job must be active for the employee and assigned to an employee.
		Location	Location	No	System.String	Char(6)		The employee's work location as imported by the file. The location must be assigned to an employee.
		Shift code	ShiftCode	No	System.String	Char(2)		The Shift Code as imported by the file.
		Project	Project	No	System.String	Char(15)		The project code assigned to the employee record by way of the import.
		Organization level 1	OrgLvl1	No	System.String	Char(6)		The organizational level as imported in the file. Org Level 1 must be with Org Level.
		Organization level 2	OrgLvl2	No	System.String	Char(6)		The organizational level as imported in the file. Org Level 2 must be with Org Level.
		Organization level 3	OrgLvl3	No	System.String	Char(6)		The organizational level as imported in the file. Org Level 3 must be with Org Level.
		Organization level 4	OrgLvl4	No	System.String	Char(6)		The organizational level as imported in the file. Org Level 4 must be with Org Level.
		Pay rate	PayRate	No	System.Decimal	Decimal(16,6)		The pay rate as imported from the file. If not included, Payroll will default to what is on the employee record. However if the customer has complex pay rate rules (examples: step progression, mid pay period rate changes, etc.), and the rate is tracked in the Time System, the Pay Rate should be included in the file. This overrides the EE record in UltiPro, and resolve common pay problems with mid-pay period pay rate changes or retro pay changes.
		Piece count	PieceCount	No	System.Decimal	Decimal(16,6)	Positive & Negative	The piece rate as imported from the file. This is used for employees who are paid "by the piece".
		Piece rate	PieceRate	No	System.Decimal	Decimal(16,6)	Positive & Negative	The rate of pay per piece as imported by the file for employees who are paid "by the piece".
		Adjustment Start Date	Adjustment Start Date	No	System.DateTime	DateTime	DD/MM/YYYY	
		Adjustment End Date	Adjustment End Date	No	System.DateTime	DateTime	DD/MM/YYYY	